

BONE INTERFACE DELINEATION BASED ON FREE-HAND SONOGRAPHIC THREEDIMENSIONAL DATA SET

¹Paweł Krowicki, ¹Ewelina Świątek-Najwer, ¹Krzysztof Krysztoforski and ¹Romuald Będziński

¹Division of Biomedical Engineering and Experimental Mechanics, Wrocław University of Technology, Poland,

email: pawel.krowicki@pwr.wroc.pl, web: www.biomech.pwr.wroc.pl

INTRODUCTION

The main aim of this work was to invent algorithms for bone reconstruction. The basis of this concept was to use a navigated ultrasound probe with a developed system. The system enables reconstruction of the bone surface, virtual osteotomy and measuring parameters. A heuristic algorithm for full automatic bone reconstruction was developed. The basis of each algorithm was data collection, segmentation and reconstruction. On these assumptions, a user-friendly application for real-time reconstruction was created. The developed system allows defining geometrical parameters like lengths or angles [1, 2].

METHODS

Ultrasound scanning is a low-invasive imaging method. Sonography provides low-quality images. The low quality of scans is connected with the angle of scanning, the medium between the probe and skin, and the probe pressure on skin. Our work was to develop a method to identify the bone surface on ultrasound scans. The main image features connected with bone imaging are: strong echo acquired from bone, continuous bone profile, specular echo, high contrast along the contour. Additionally, ultrasound waves are stopped by the bone-soft tissue border. We decided to identify the bone contour in two different ways automatically and semi-automatically. For the first method, an important task was to perform preprocessing of acquired images. The images were subtracted and afterwards the median and mean filtration was performed. The developed algorithm uses two crossed images for contour recognition (Fig. 1). Diagram 1 shows the algorithm of automatic reconstruction.

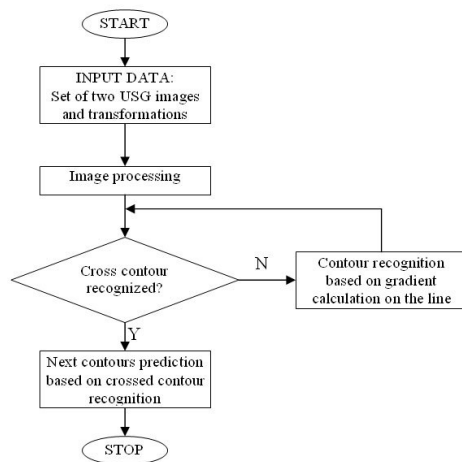


Diagram 1 Algorithm for automatically bone reconstruction.

The second algorithm allowed step-by-step selecting on each image bone contour but also there was a possibility to select a region of interest for one or all of them.

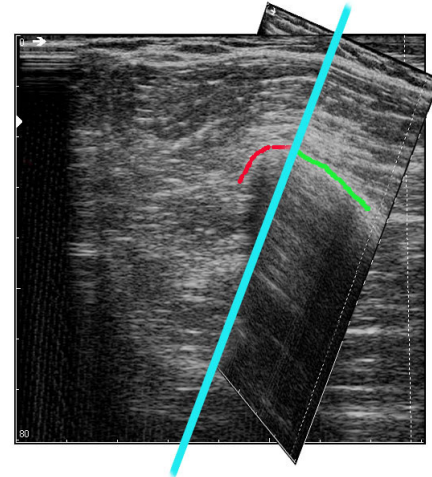


Figure 1: Example of acquired picture.

RESULTS AND DISCUSSION

We developed a system consisting of a computer, NDI Optical Tracking System and Ultrasound Portable System Echo Blaster 128 of TELEMED with a linear probe. We acquired the ultrasound scans and the data from the tracking system. At the beginning of the acquisition procedure, a crossing scan was collected, which enabled real-time reconstruction of the scanned bone surface. The applied algorithm enables collection of data with a speed of 2 frames per second, which allows to obtain a very detailed bone surface on a distance of 20 centimeters in 60 seconds.

The developed system, consisting of sonography and tracking, provides a tool for bone surface imaging. Possibilities to use two different reconstruction methods allow for comfortable execution of procedures. The data acquired from three-dimensional shape reconstructions can be very useful for designing correction procedures for complicated deformities. The presented algorithm for osteotomy provides a new solution for bone deformities. The state-of-the-art imaging method applies only two orthogonal X-ray scans, whereas the complicated deformities seem to require an advanced planning method.

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